

**UNREASONABLE
EFFECTIVENESS
OF NOISE**

**TRAINING VIA
HYPERPARAMETERS
PATH
OPTIMIZATION**



An aerial photograph of a winding road on a dark, textured surface, possibly a forest floor or a desert landscape. The road is light-colored and curves through the terrain. The background is a dark, grainy texture.

ARXIV:1909.04013 (2019)

WITH
VLAD PUSHKARIOV, **TECHNION**
YONATHAN EFRONI, **TECHNION**
MACIEJ KOCH-JANUSZ, **ETH ZURICH**

- TRAINING IN A **JOINT WEIGHTS-HYPERPARAMETER SPACE**
- EFFICIENT SAMPLING OF THE HYPERPARAMETERS
- NON-STATIONARY SCHEDULING PROTOCOL
- FASTER AND BETTER TRAINED MODELS



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GOAL: OPTIMAL, SIMPLER, UNIVERSAL

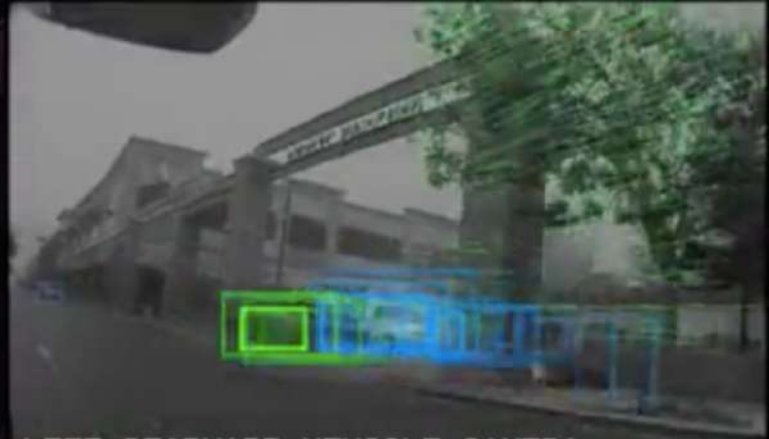
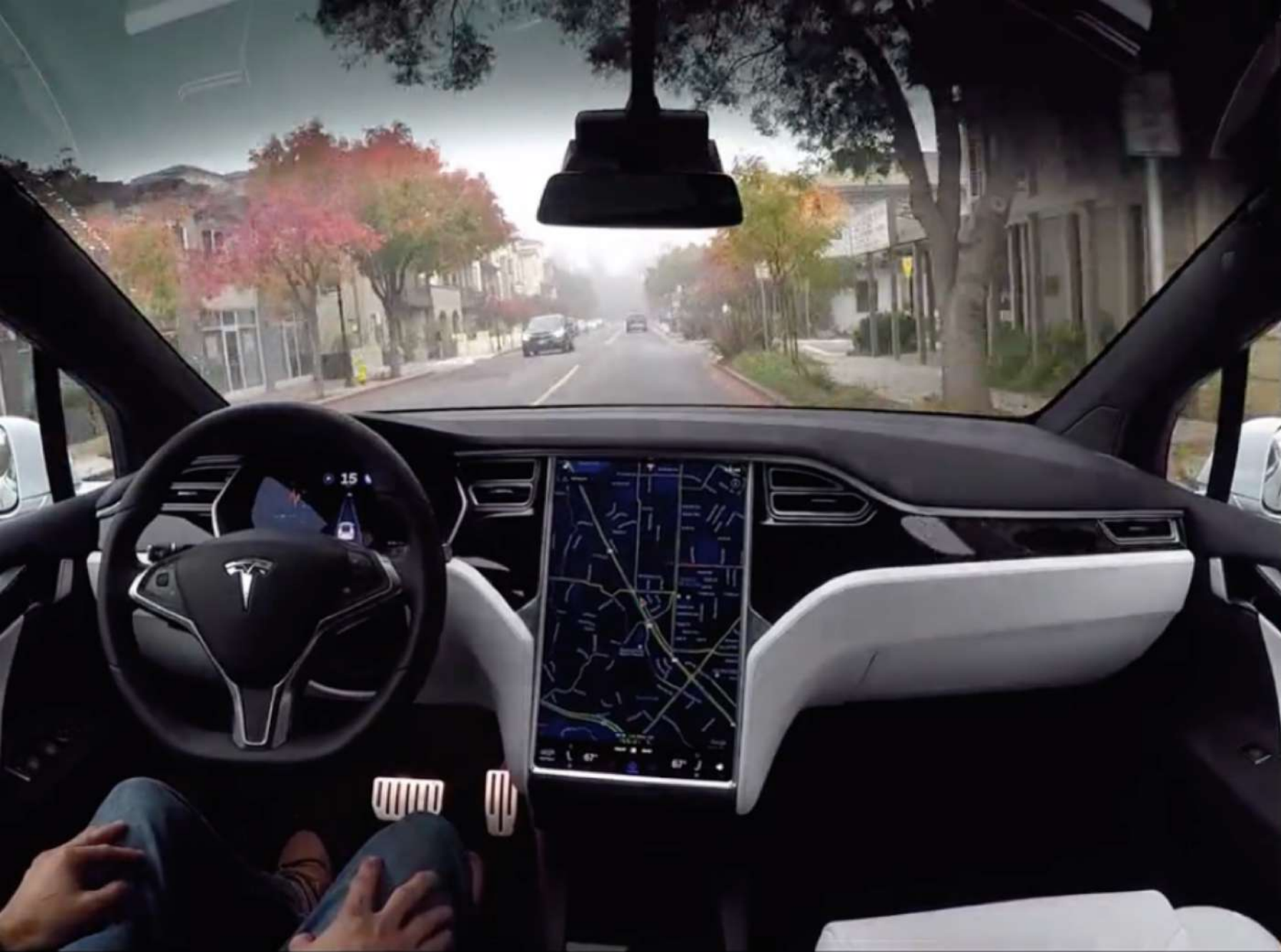


Formalism (energy, noise, etc)

Toy **models**

Concepts and **Ideas** (e.g. spin glass, tensor networks)
etc...

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LEFT REARWARD VEHICLE CAMERA



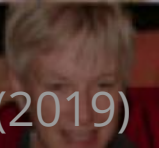
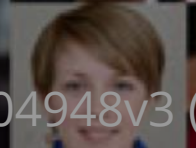
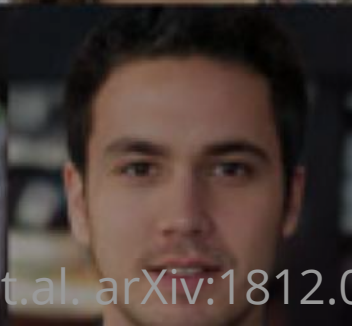
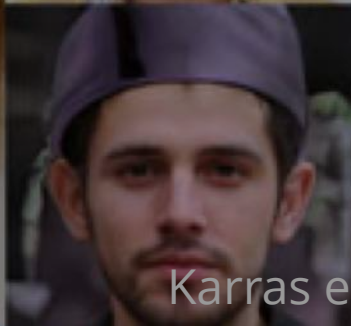
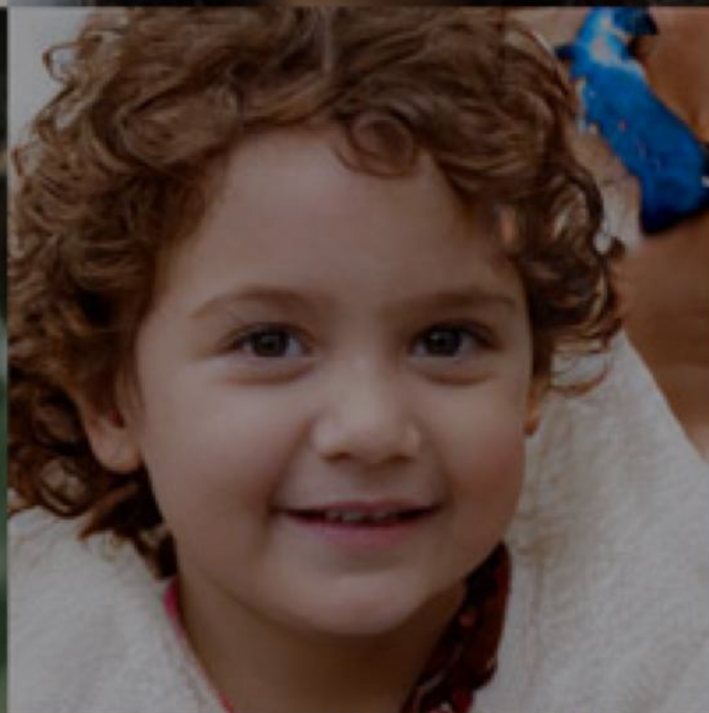
MEDIUM RANGE VEHICLE CAMERA



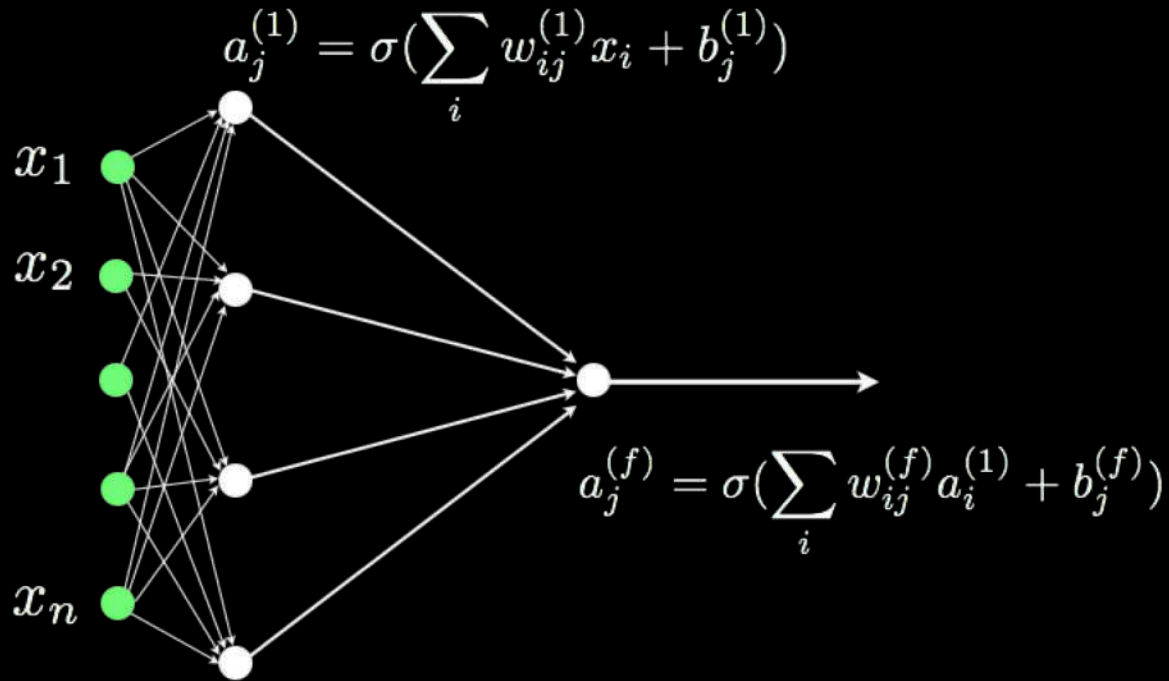
RIGHT REARWARD VEHICLE CAMERA

Legend for sensor data overlays:

- MOTION FLOW (Green dashed line)
- LANE LINES (Red solid line)
- LANE LINES (Purple solid line)
- ROAD FLOW (White vertical bars)
- IN-PATH OBJECTS (Green solid box)
- ROAD LIGHTS (Yellow solid box)
- OBJECTS (Blue solid box)
- ROAD SIGNS (Purple solid box)

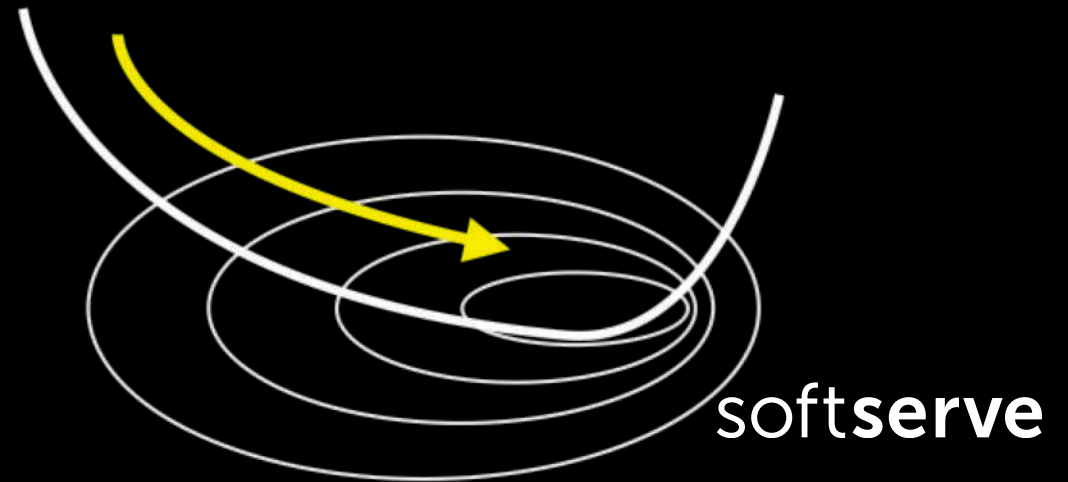


MECHANICS OF NEURAL NETWORKS



$$\text{Cost} = \frac{1}{2n} \sum_x \|a^f(x) - y_{\text{true}}(x)\|^2$$

$$w_{ij_{t+1}} = w_{ij_t} - \gamma \nabla_{w_{ij}} \text{Cost}$$

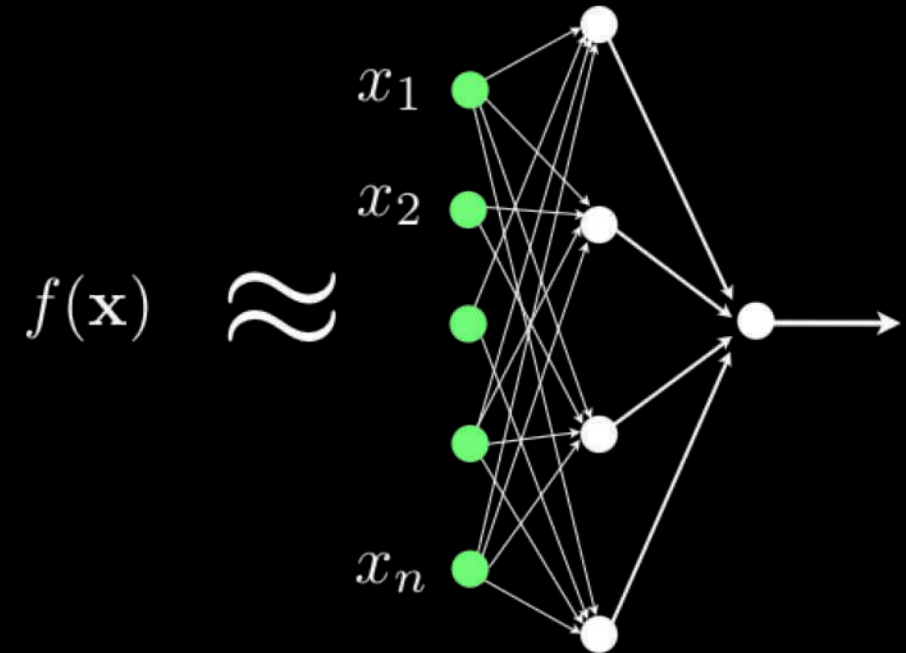


SHOULD WORK WELL IN THEORY...

Kolmogorov-Arnold representation theorem (1956-1963)

$$f(x_1, \dots, x_n) = \sum_{j=1}^{2n+1} g_j \left(\sum_{i=1}^n \phi_{ij}(x_i) \right)$$

Universal approximation theorem, Cybenko (1989)



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**40+ YEARS TO ADOPT
IN PRACTICE**



DEEP ARCHITECTURE + BAG OF TRICKS





DEEP ARCHITECTURE

+

BAG OF TRICKS

BATCH GRADIENT

DROUPOUT

EARLY STOPPING

ETC...



DEEP ARCHITECTURE

+

BAG OF TRICKS - NOISE

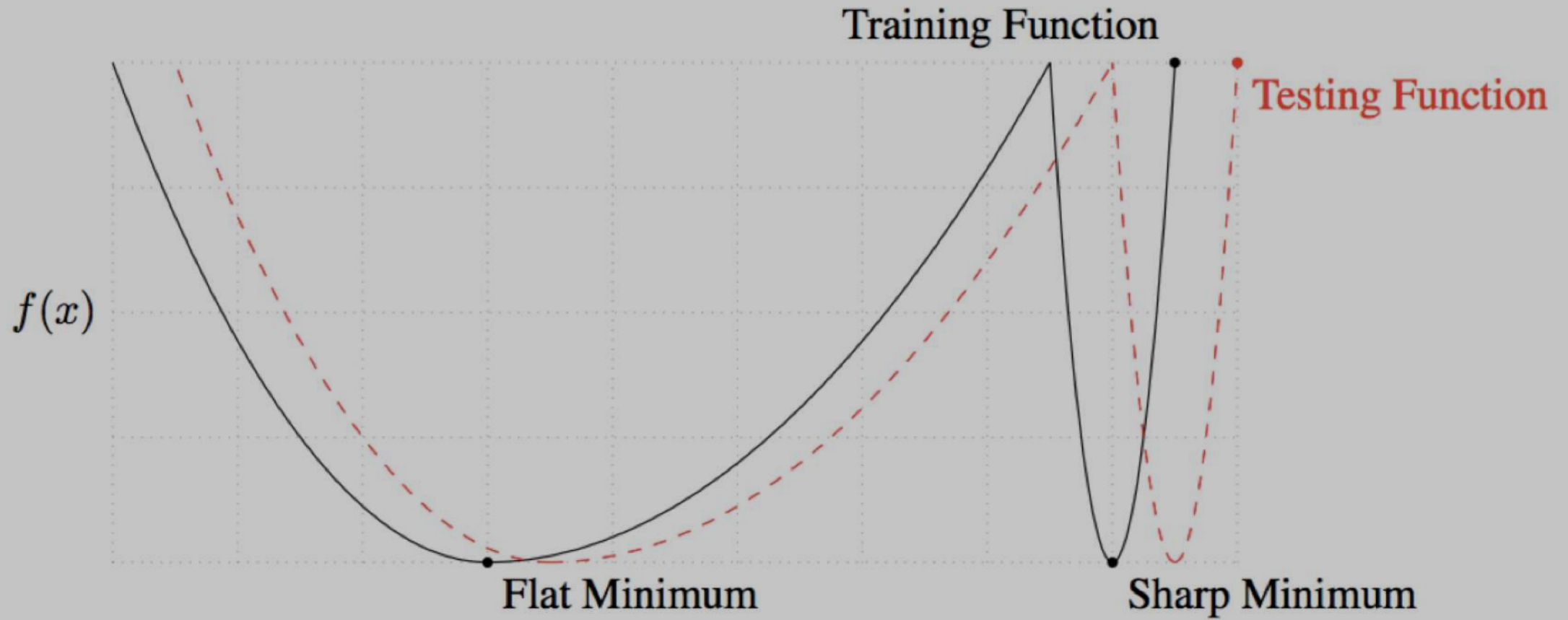
BATCH GRADIENT

DROUPOUT

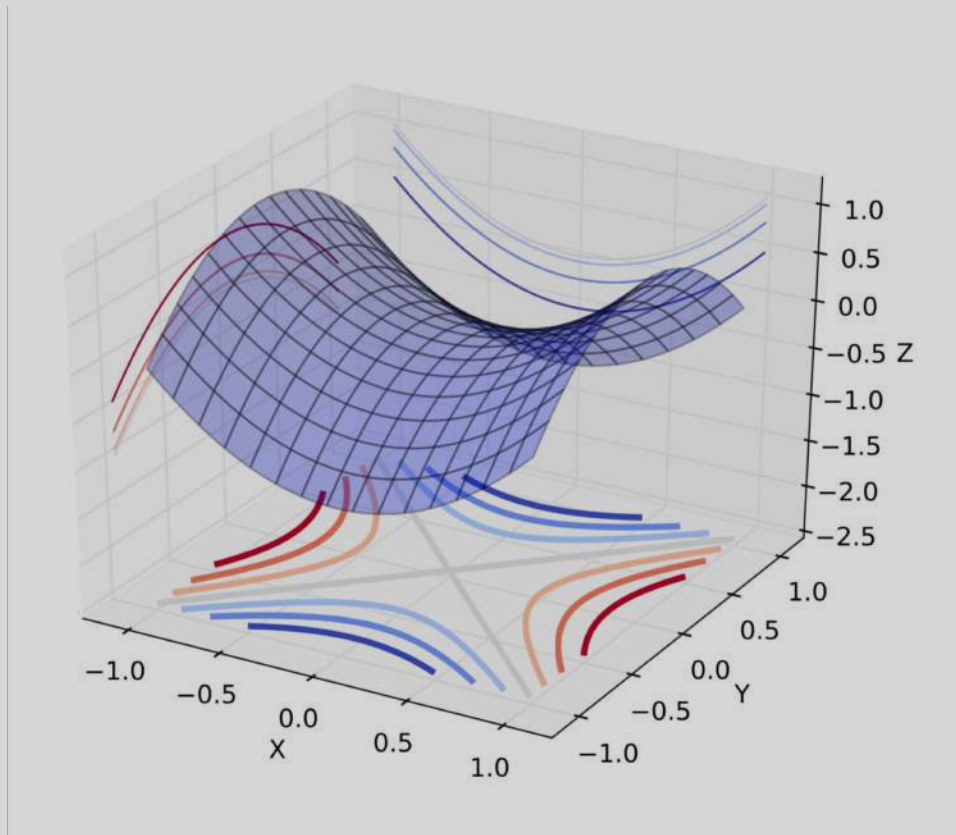
EARLY STOPPING

ETC...

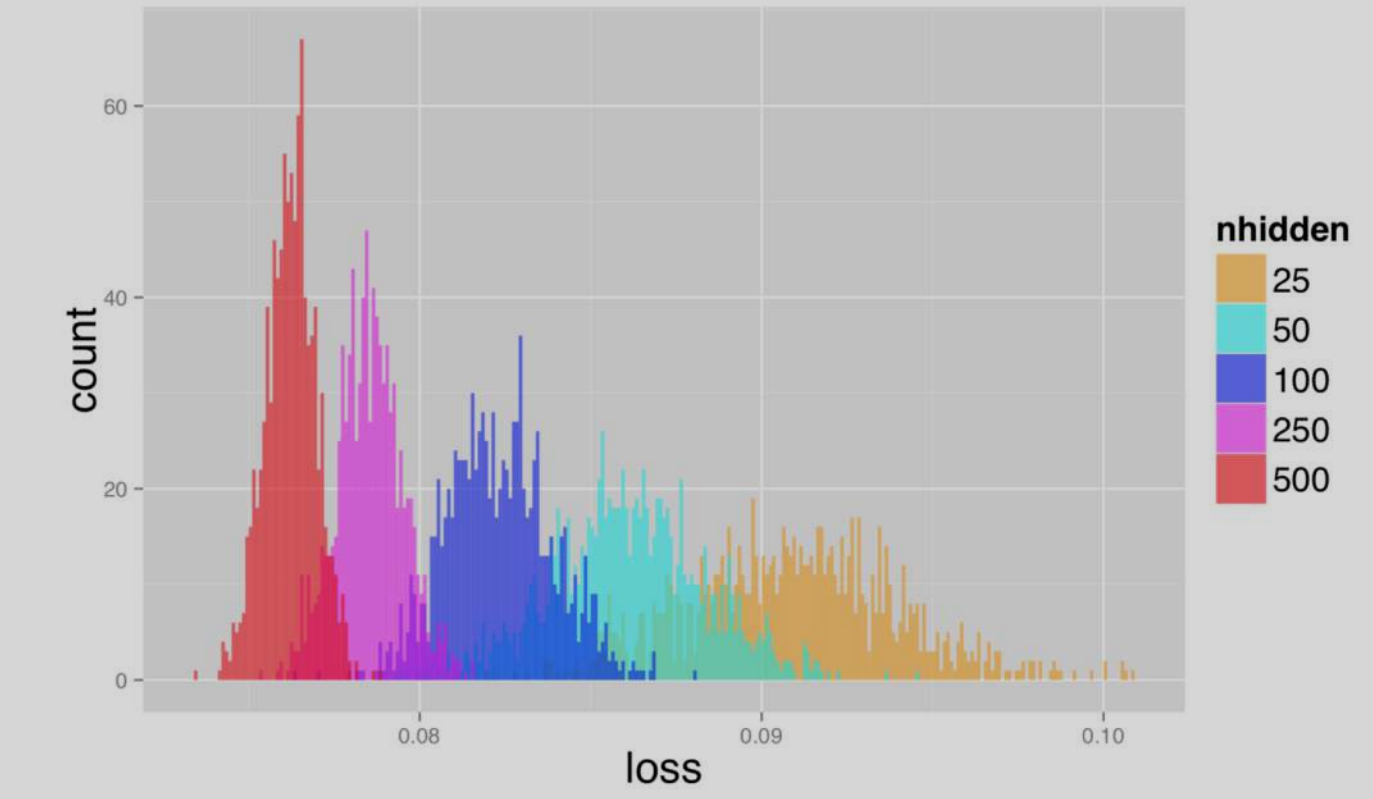
COMMON WISDOM: BATCH NOISE HELPS TO AVOID “BAD” MINIMA



HOW LIKELY ARE THE “BAD” MINIMA?



arXiv:1406.2572v1 (2014)

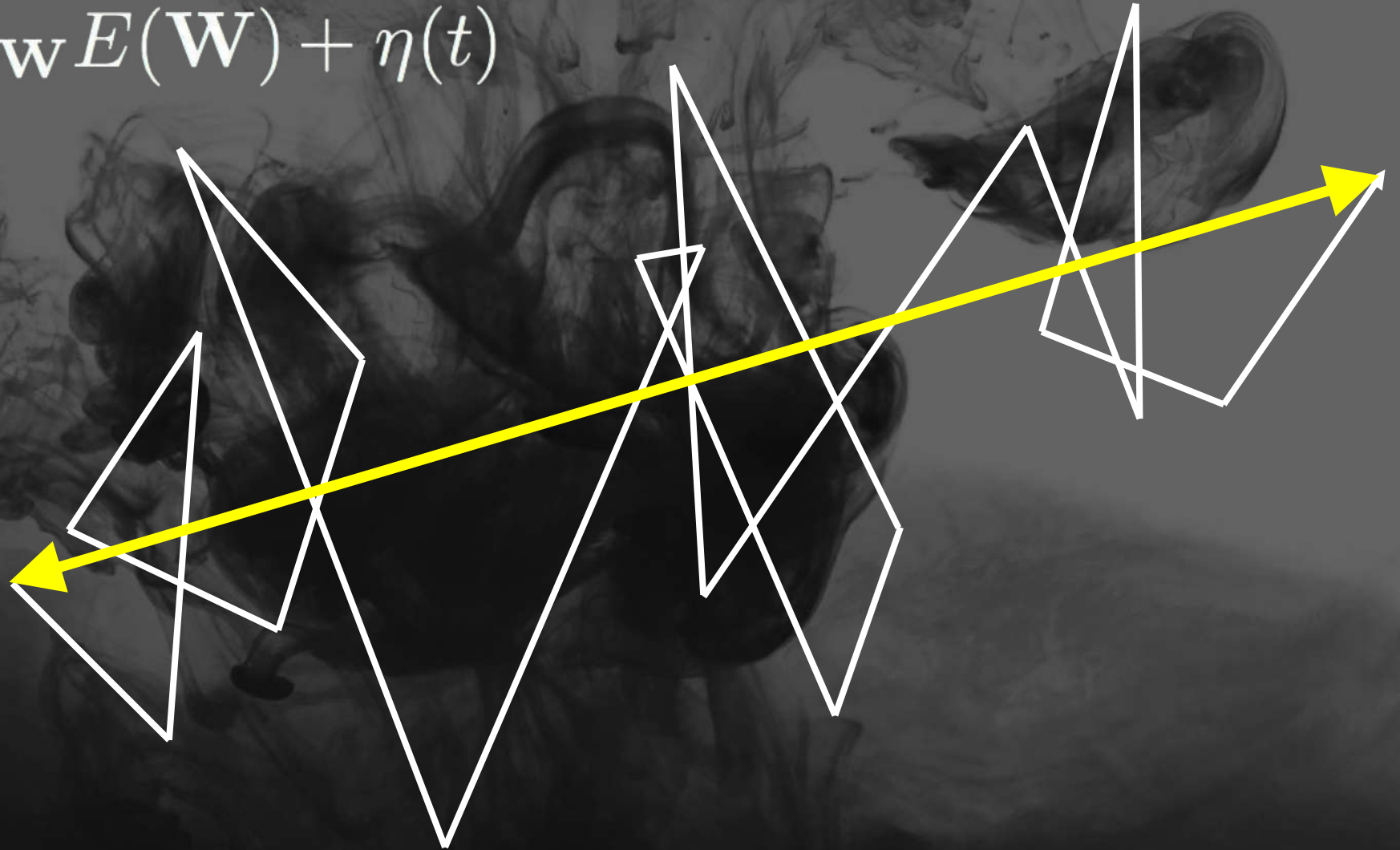


arXiv:1412.0233v3 (2015)

VERY UNLIKELY!

NOISE SPEEDS UP THE DIFFUSION!

$$\frac{\partial \mathbf{W}}{\partial t} = -\nabla_{\mathbf{W}} E(\mathbf{W}) + \eta(t)$$



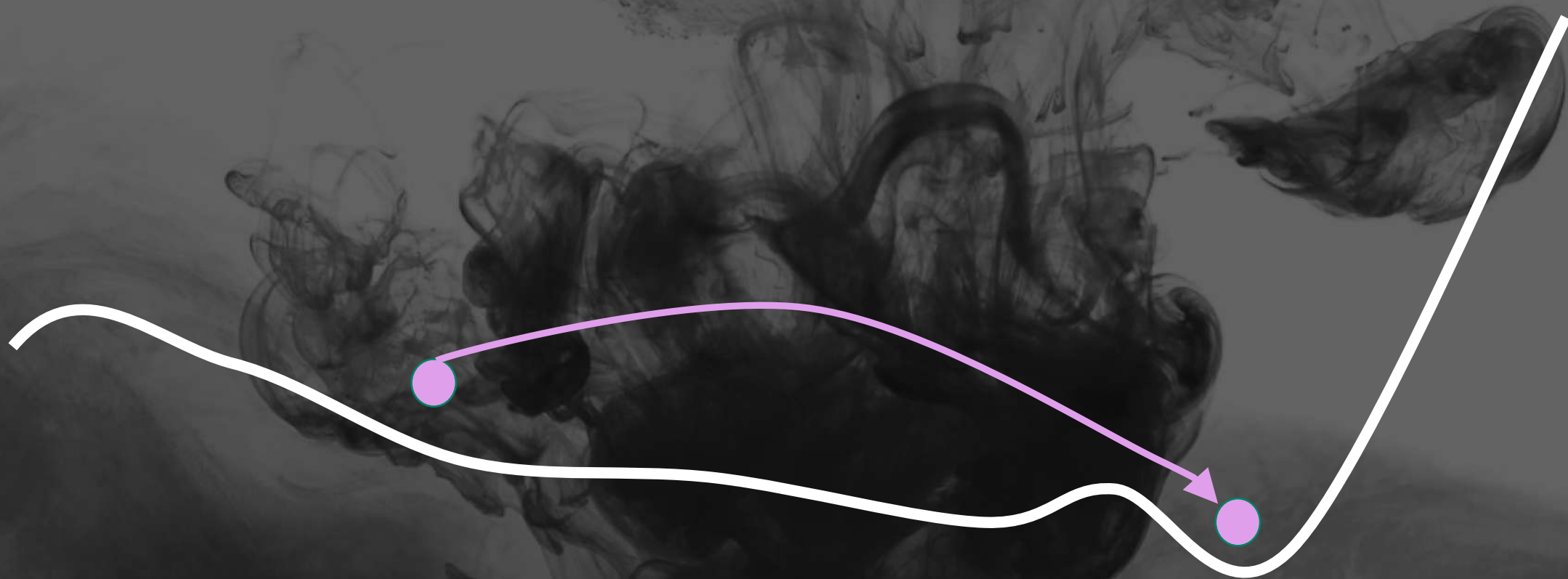
NOISE SPEEDS UP THE DIFFUSION!



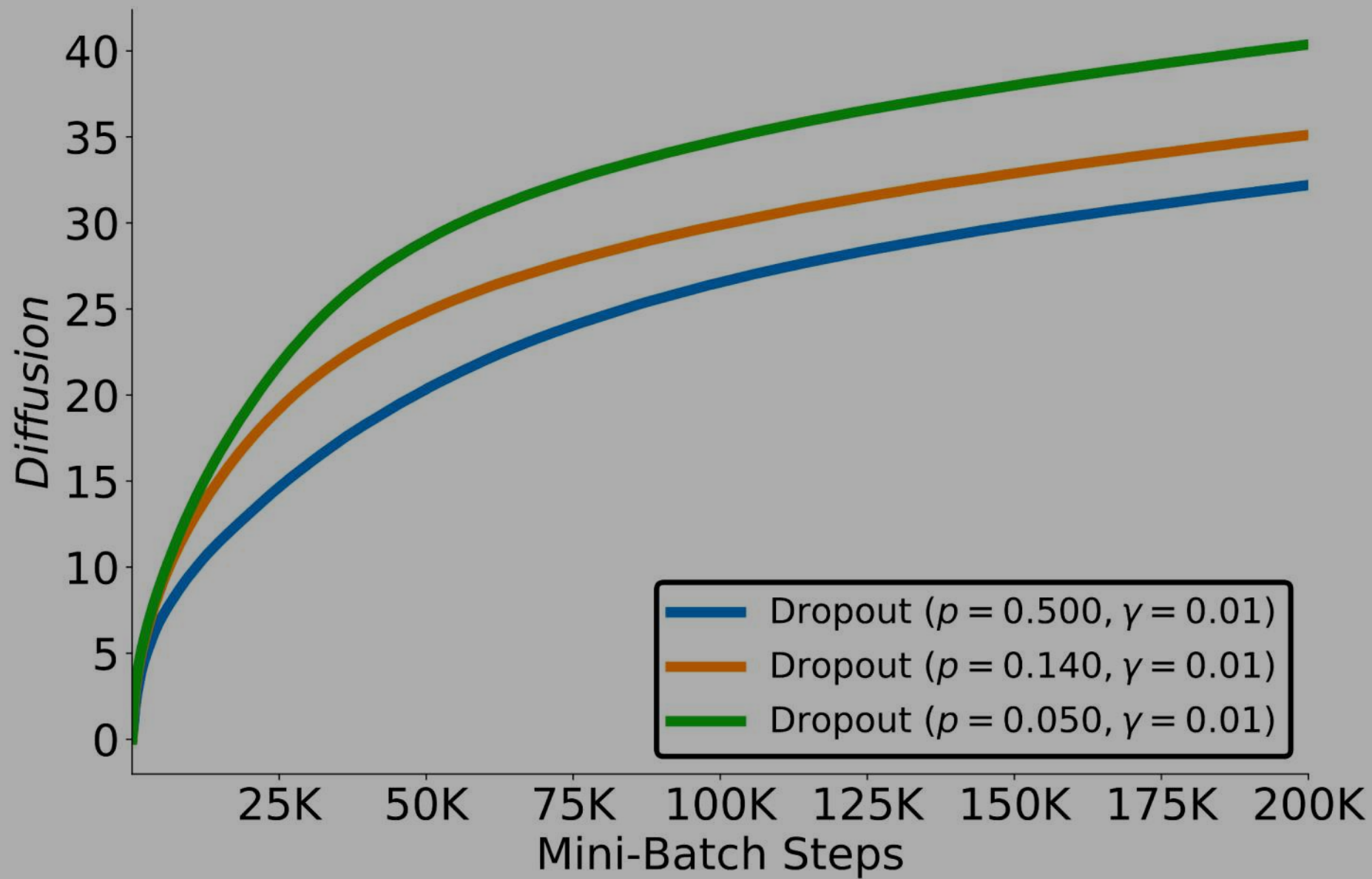
NOISE SPEEDS UP THE DIFFUSION!



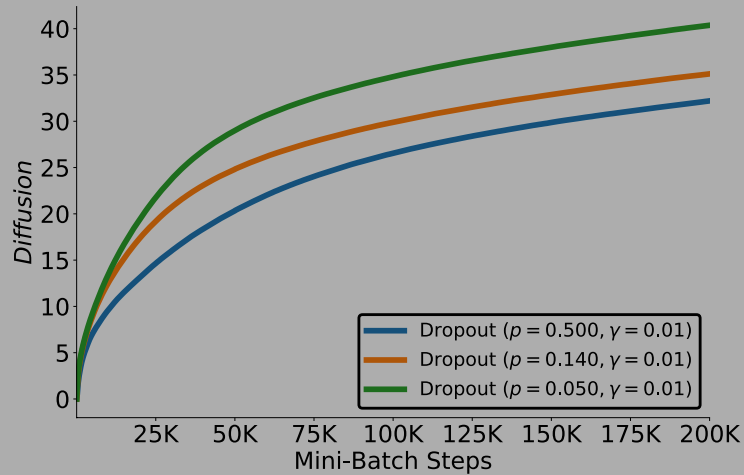
NOISE SPEEDS UP THE DIFFUSION!



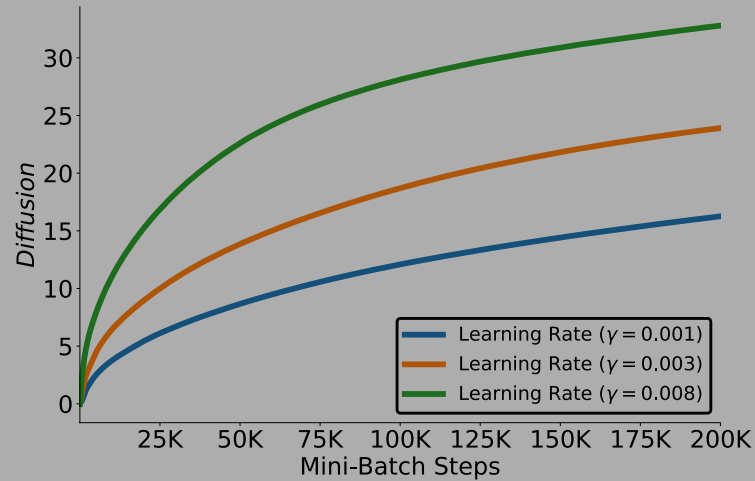
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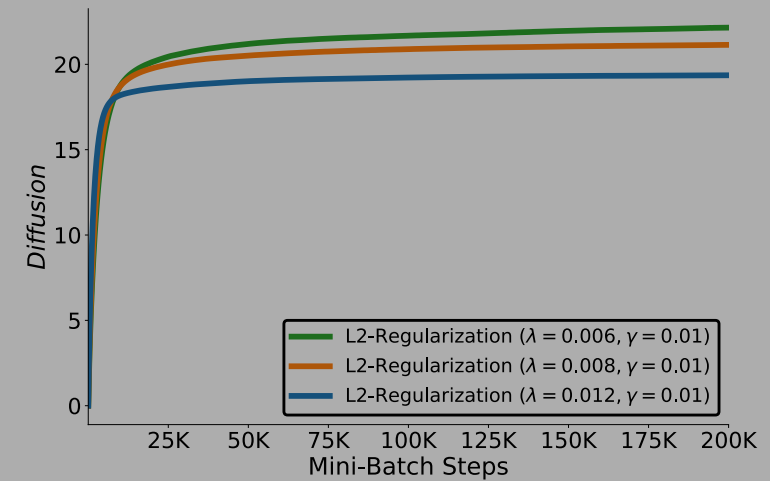
NOISE-LIKE HYPERPARAMETERS CHECK



DROPOUT



LEARNING RATE



L2 REGULARIZATION



TRAINING VIA PATH-BASED HYPERPARAMETER OPTIMIZATION

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TYPICAL SEARCH FOR GOOD PARAMS

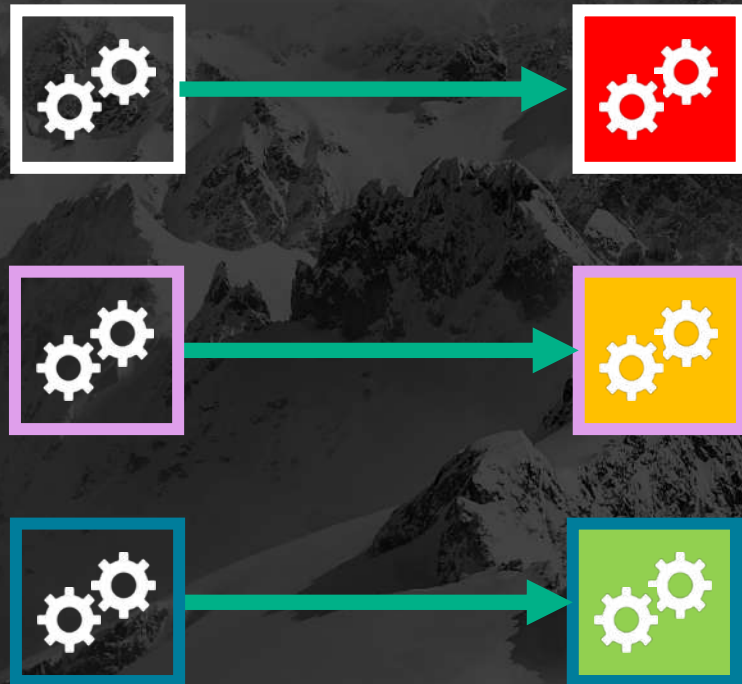
NAÏVE SEQUENTIAL SEARCH



- **LONG SEARCH TIME**
- **LIMITS TO A SINGLE OPTIMAL SET OF PARAMETERS**

TYPICAL SEARCH FOR GOOD PARAMS

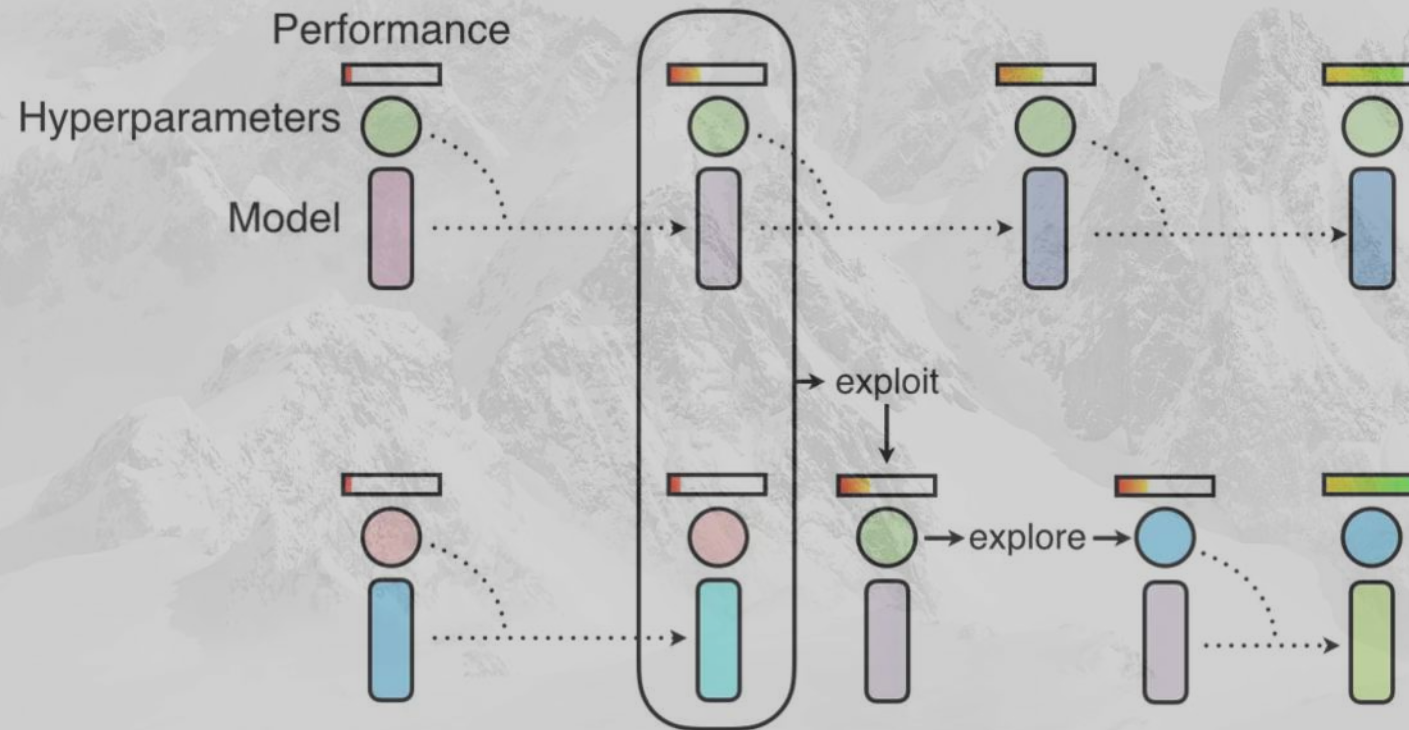
PARALLEL GRID SEARCH



- LIMITED TO A SINGLE OPTIMAL SET OF PARAMETERS

JOINT WEIGHT-HYPERPARAMS SPACE

GREEDY APPROACH – POPULATION BASED TRAINING

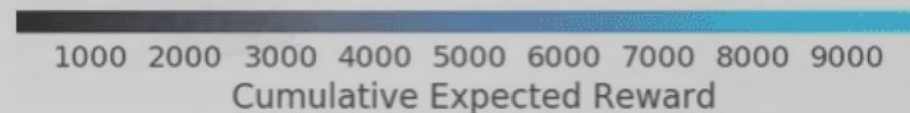
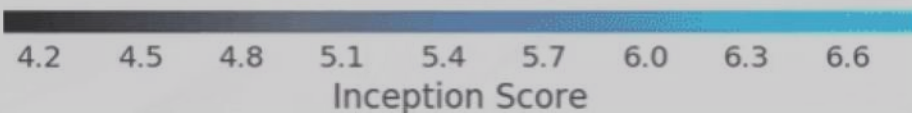


JOINT WEIGHT-HYPERPARAMS SPACE

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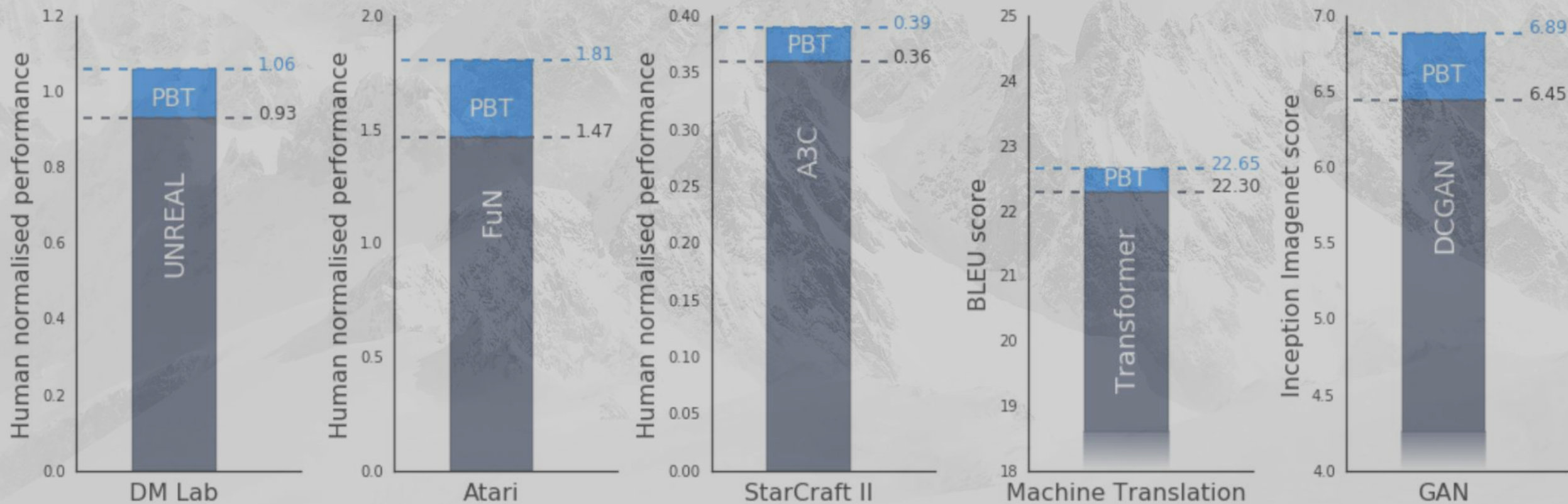
GAN population development

FuN population development

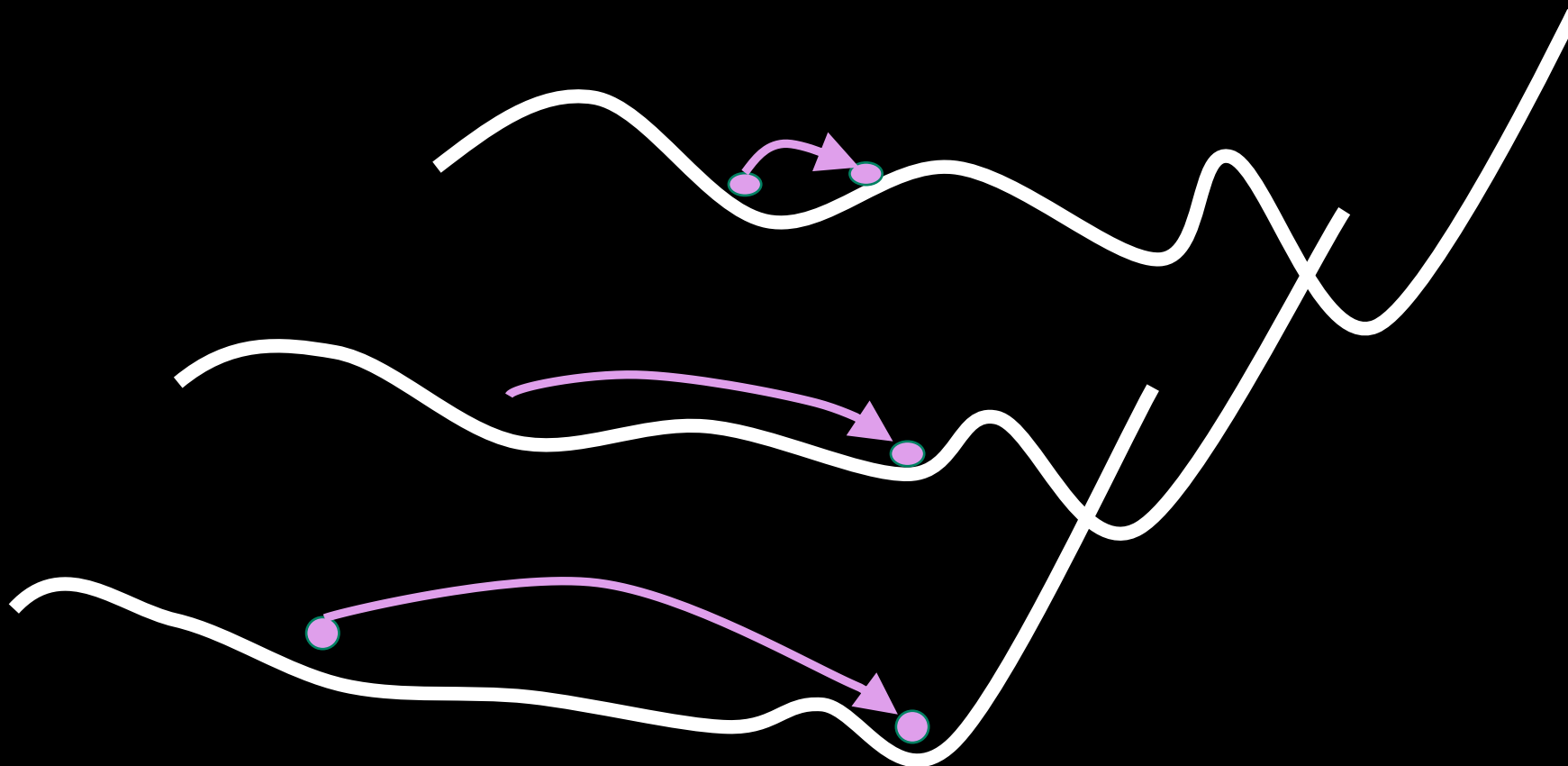


JOINT WEIGHT-HYPERPARAMS SPACE

GREEDY APPROACH – POPULATION BASED TRAINING



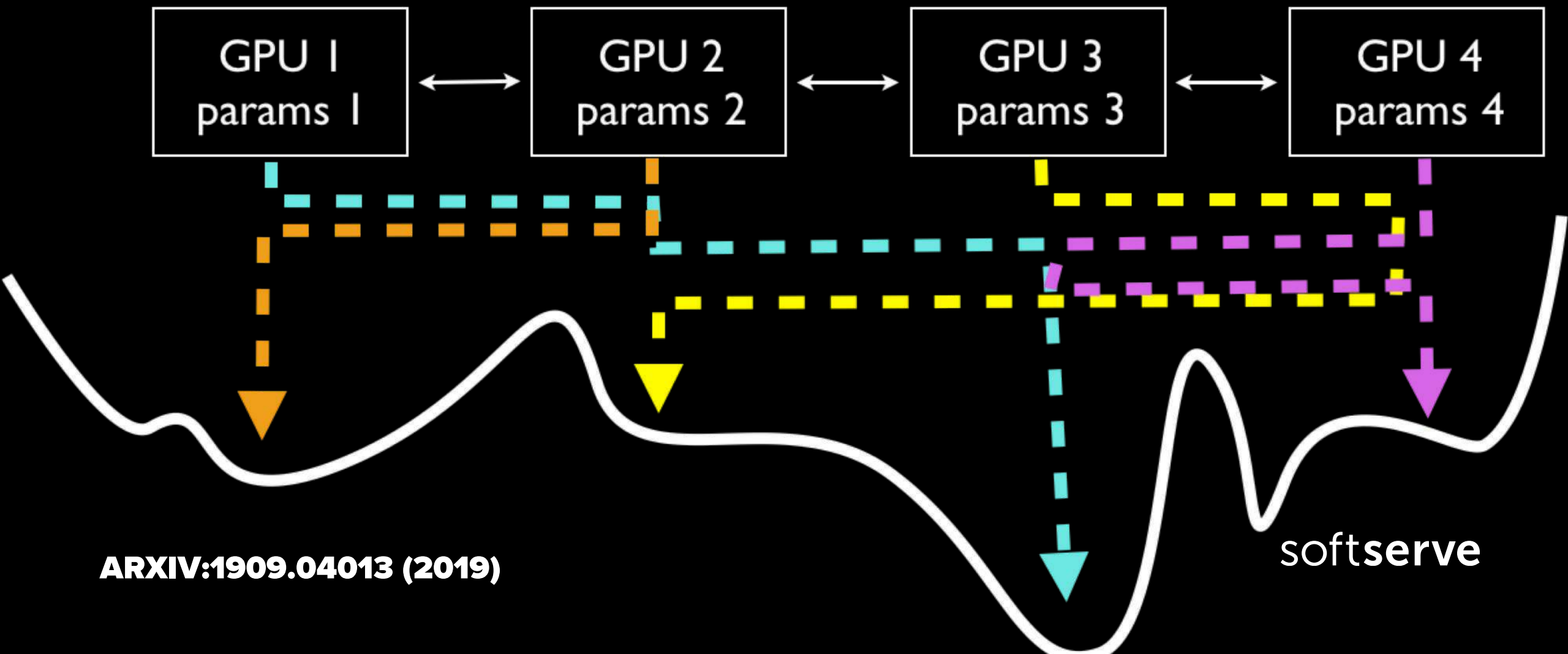
EXPLOITING NOISE-LIKE PROPERTY



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OPTIMIZATION OVER THE PATH



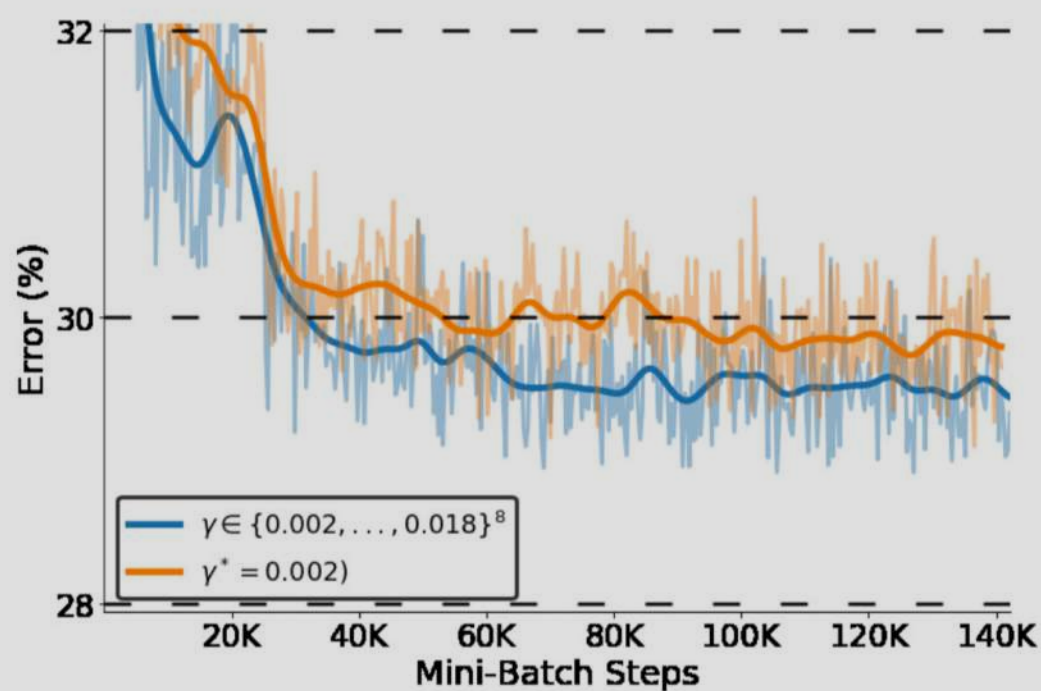
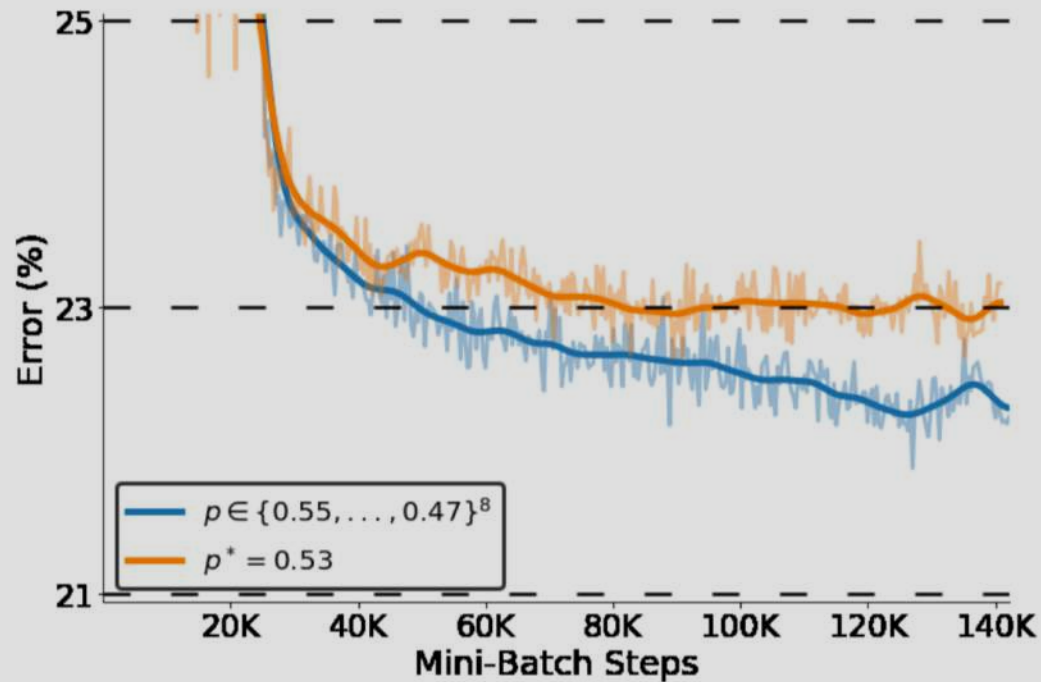
Algorithm 1 Training with replica exchange

INPUT: Number of replicas M , Inverse "temperature" (hyperparameters) $\beta = (\beta_1, \beta_2, \dots, \beta_M)$
Number of steps for initialization ΔN_i
Number of SGD steps between exchanges ΔN_e
Exchange normalization parameter C
Number of steps T

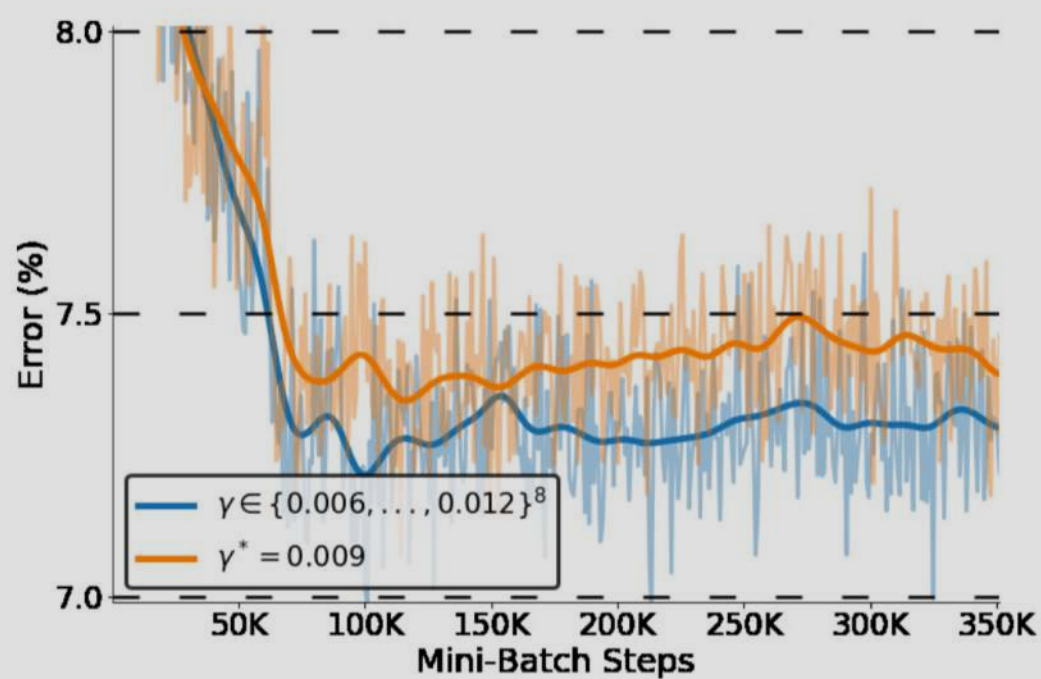
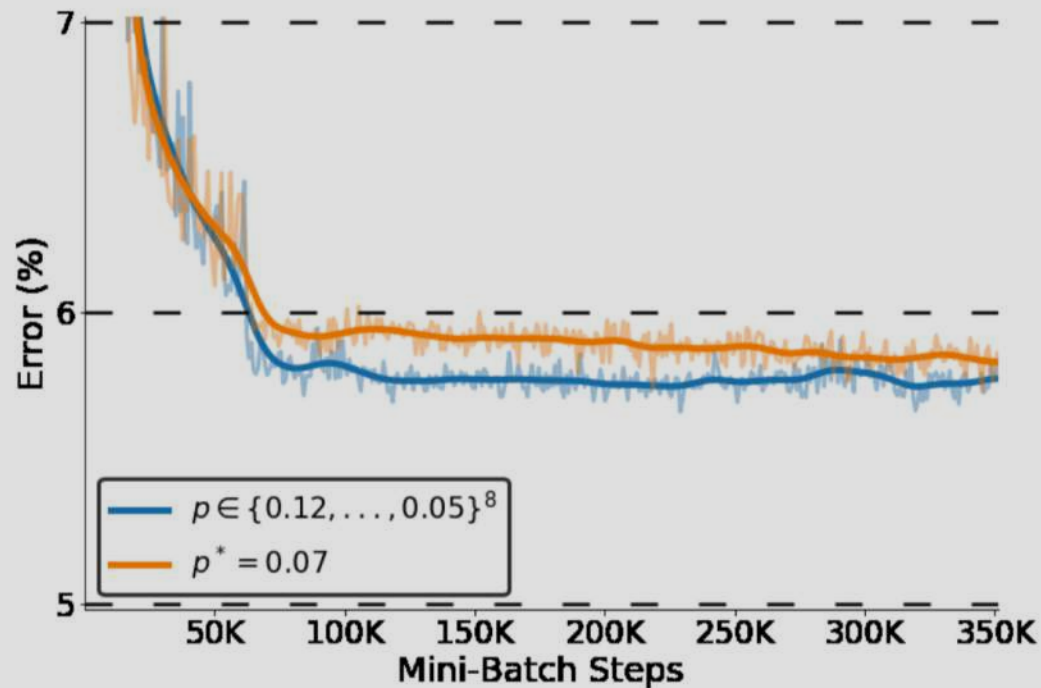
OUTPUT: Weight configurations $\mathbf{W} = (\mathbf{W}_1, \mathbf{W}_2, \dots, \mathbf{W}_M)$ of the replicas,

- 1: **Initialization:** $\forall k \in M$, initialize weights \mathbf{W}_k for each replica and set $t = 0$.
- 2: $\forall k \in M$, perform SGD for ΔN_i steps. Update $t \leftarrow t + 1$ at each step.
- 3: **Repeat:**
- 4: $\forall k \in M$, perform SGD for ΔN_e steps to update \mathbf{W}_k . Set $t \leftarrow t + 1$ at each step.
- 5: Let $\mathcal{L}_t = (\mathcal{L}(\mathbf{W}_1^t), \mathcal{L}(\mathbf{W}_2^t), \dots, \mathcal{L}(\mathbf{W}_k^t))$ be validation losses at time t .
- 6: Randomly select a pair (m, n) of replicas with adjacent temperatures.
- 7: **if** $\Delta = C(\beta_m - \beta_n) [\mathcal{L}(\mathbf{W}_m) - \mathcal{L}(\mathbf{W}_n)] \leq 0$ **then**
- 8: swap β_m and β_n
- 9: **else**
- 10: swap β_m and β_n with probability $\exp(-\Delta)$.
- 11: Update α , the acceptance ratio. Finish if $t > T$.

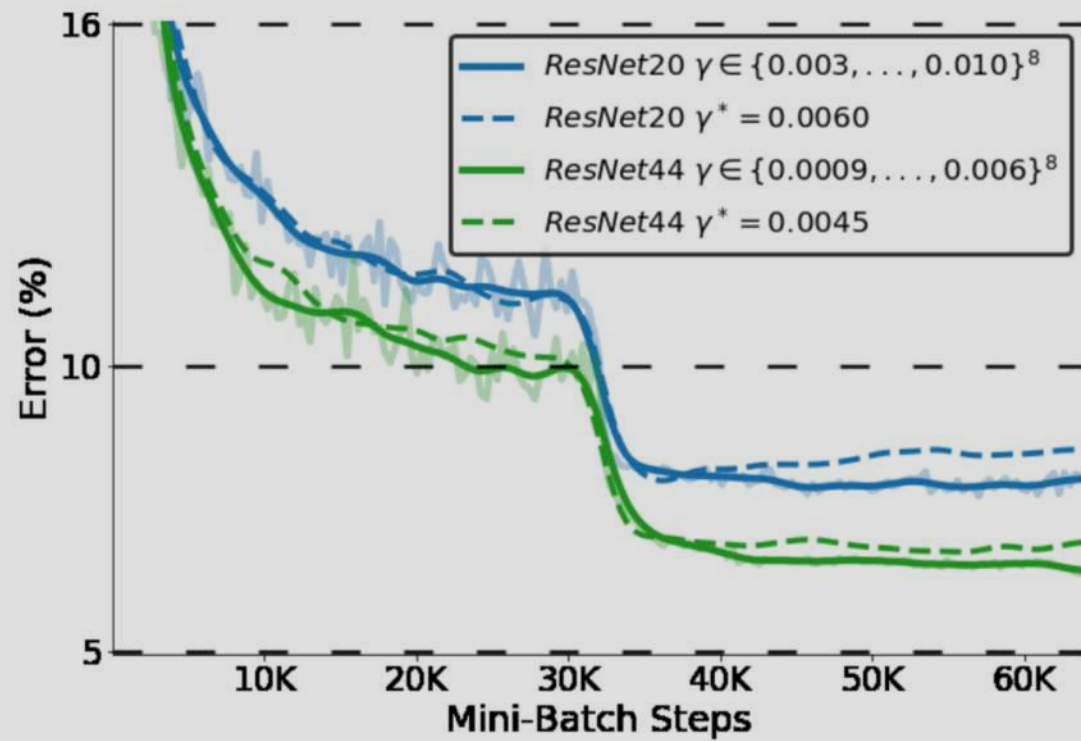
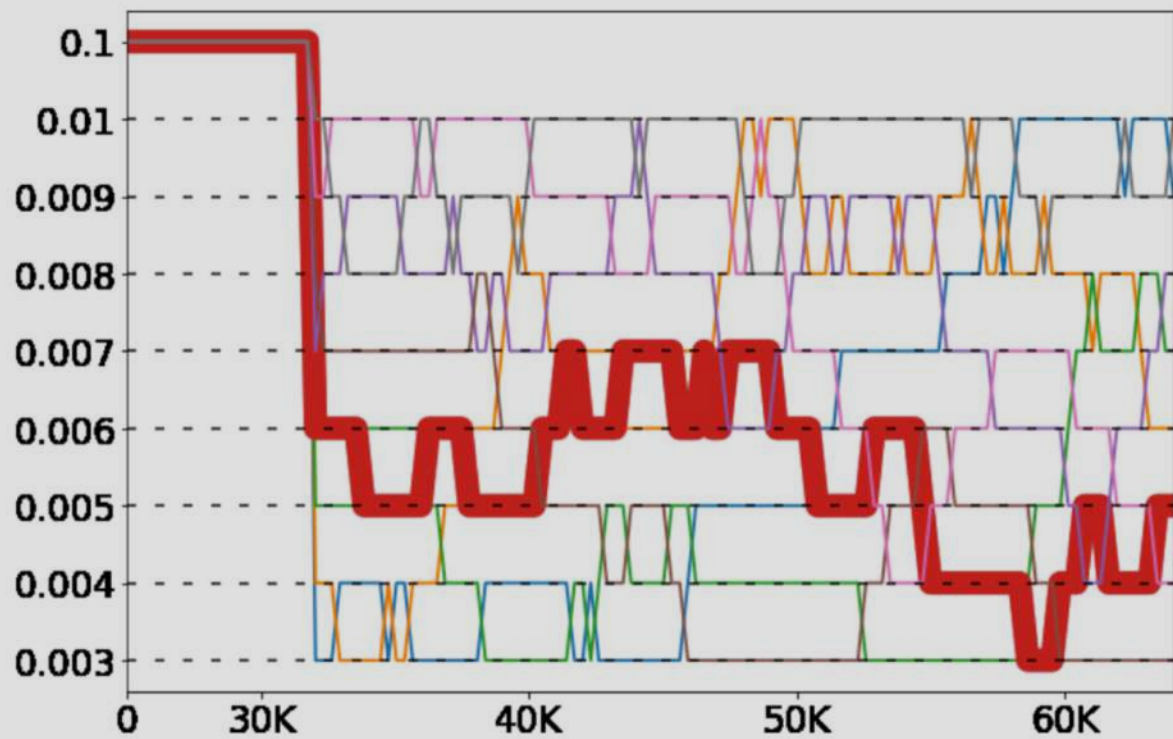
EMNIST



CIFAR10



RESNET/CIFAR10



An aerial photograph of a winding road on a dark, textured surface, possibly a desert or a dry lake bed. The road is light-colored and curves through the landscape. The background is a dark, grainy texture.

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**THANKS
FOR
ATTENTION**

Mykola Maksymenko

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